


```

70  —>—>#define RXCIE_RXCIE0
71  —>—>#define UDR_UDR0
72  —>—>#define UDRE_UDRE0
73  —>—>#define USART_RX_USART0_RX_vect
74  —>#endif
75  —>
76  —>#if defined (__AVR_ATmega32__)
77  —>—>#define USR_UCSRA
78  —>—>#define UCR_UCSRB
79  —>—>#define UBRR_UBRRL
80  —>—>#define EICR_EICRB
81  —>—>#define USART_RX_USART_RXC_vect
82  —>#endif
83  —>
84  —>#if defined (__AVR_ATmega8__)
85  —>—>#define USR_UCSRA
86  —>—>#define UCR_UCSRB
87  —>—>#define UBRR_UBRRL
88  —>#endif
89  —>
90  —>#if defined (__AVR_ATmega88__)
91  —>—>#define USR_UCSR0A
92  —>—>#define UCR_UCSR0B
93  —>—>#define UBRR_UBRR0L
94  —>—>#define TXEN_TXEN0
95  —>—>#define UDR_UDR0
96  —>—>#define UDRE_UDRE0
97  —>#endif
98  —>//-----
99  —>
100 —>void usart_init(unsigned long baudrate);
101 —>void usart_write_char(char c);
102 —>void usart_write_str(char *str);
103 —>
104 —>void usart_write_P(const char *Buffer,...);
105 —>#define usart_write(format, args...) usart_write_P(PSTR(format), ## args)
106 —>
107 —>//-----
108
109 #endif // _UART_H
110

```